

# Pepper

A Whole New Ball Game!

- 3–5 Players
- Ages 8 to Adult
- 5–15 Minutes per Game

## What's in the Box

- 52 *Pepper*™ Cards, five colors: blue, green, orange, purple, and yellow

Each color set contains two cards of each number: 1, 2, 3, 4, and 5.

Each blue and orange color set also contains one card for the number 6.

- FAQ Card
- Embossed Tin
- Quick Play Rules

## The Object of Pepper

Play the last card from your hand to a player who is unable to play a card without picking up cards.

## Setting Up

1. Choose a player to be the dealer. The dealer shuffles all 52 *Pepper* Cards and deals 5 cards, face down, to each player.
2. Players pick up the cards they have been dealt and form a hand.
3. Set aside the remaining cards. They will not be used in this game.

## Playing the Game

In *Pepper*, the cards represent balls being thrown from player to player. The direction a ball is thrown determines who takes the next turn. Each ball has both a number and a color. The number on the card represents speed—the higher the number, the faster the ball.

1. The dealer starts the game by playing one card from his or her hand, face-up, in front of any other player.  
*As the game progresses, each player will accumulate a pile of cards on the table.*

2. The person who received the card takes the next turn by playing a card, face-up, in front of any player, using either **Option A or B**.

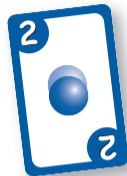
### Option A: Play

The player leaves the card just received on the table and takes a card with a higher number or the same color, from his or her hand, and places it in front of any player. The person who receives this card takes the next turn.

*Even if a player has a card in hand with a higher number or the same color as the card just received, he or she may choose Option B, to pick up and play, instead of Option A.*

### Option A—Example 1: Play a higher number.

The card placed in front of a player is a **Blue 2**. That player takes an **Orange 4** from her hand and places it in front of any player. It is a higher number, so the color doesn't matter.



### Option A—Example 2: Play the same color.

The card placed in front of a player is an **Orange 4**. That player takes an **Orange 1** from his hand and places it in front of any player. It is the same color, so the number doesn't matter.



### Option B: Pick Up and Play

The player who just received the card, picks it up, along with all other cards that have accumulated in front of that player, and puts them in hand. He or she then selects any card from his or her hand and places it in front of any player. The person who receives this card takes the next turn.

#### Option B-Example:

The player receives a **Green 3** and picks it up, along with an **Orange 3** and **Blue 4** that have accumulated in front of her. All three cards are added to her hand. She then selects a **Purple 2** from her hand to place in front of any player.



#### Note:

*A player may not play a card to him or herself in either Option A or Option B.*

## Winning the Game

The first player to play the last card from his or her hand to a player who is unable to play, **without picking up cards**, wins *Pepper*.

If a player with only one card in his or her hand chooses to place his or her last card in front of a player who also has only one card in hand, one of those two players will win the game.

**If the receiving player can** play a card from his or her hand, he or she wins the game by placing his or her last card in front of the previous player, who will have no cards in hand and will not be able to respond.

**If the receiving player cannot** play a card from his or her hand without picking up cards, then the player who placed the last card wins the game.

## Strategy tips:

- **Dump low numbers.**  
Try to play your low numbered cards as early as possible.
- **Pick up high numbers.**  
There are times you may choose to pick up the cards in front of you—even if there are higher numbered or same color cards in your hand. This will allow you to play the lowest numbered cards in your hand.
- **Pay attention.**  
When you are down to your last card you are close to winning, but the stakes are high. You need to figure out who will most likely not be able to play without picking up cards.

**For additional FAQ's, strategies and rules variations go to:**

[www.otb-games.com](http://www.otb-games.com)

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